



Game Manual

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I. Getting Started



Platform: Windows and Mac OS X

Size: 500 MB

Languages: English, French, German, Italian, Spanish, Brazilian-Portuguese, Simplified and Traditional Chinese, Japanese, Korean, Indonesian, Malay, Tagalog, Bisaya, Vietnamese, and Thai.

Developer/Publisher: Boomzap Entertainment

Minimum System Requirements:

Windows OS: Windows XP SP2, Windows Vista SP1, or Windows 7/8/10 (Windows Update Recommended)

Processor: 1GHz or faster

Memory: 512 MB RAM

Graphics: DirectX 9 Compatible Graphics Card

DirectX: Version 9.0

Network: Broadband Internet Connection

Sound Card: DirectX 8.1 Compatible

Macintosh OS: OS X

Processor: Macbook 2013 or later

Memory: 512 MB RAM

Storage: 500 MB available space



II. Introduction

- Rescue Quest Gold is a Match-3 Adventure game for Windows and Mac OS X
- Help Boom and Zap on their adventure to rescue the Spritelings!
- Match tokens, learn new spells, defeat enemy creatures, and overcome challenges
- Consists of multiple regions - from the inviting Greenleaf Forest to the treacherous Crystal Chasm and more
- Each region has more than 10 levels each for a total of over 250 levels

III. Story

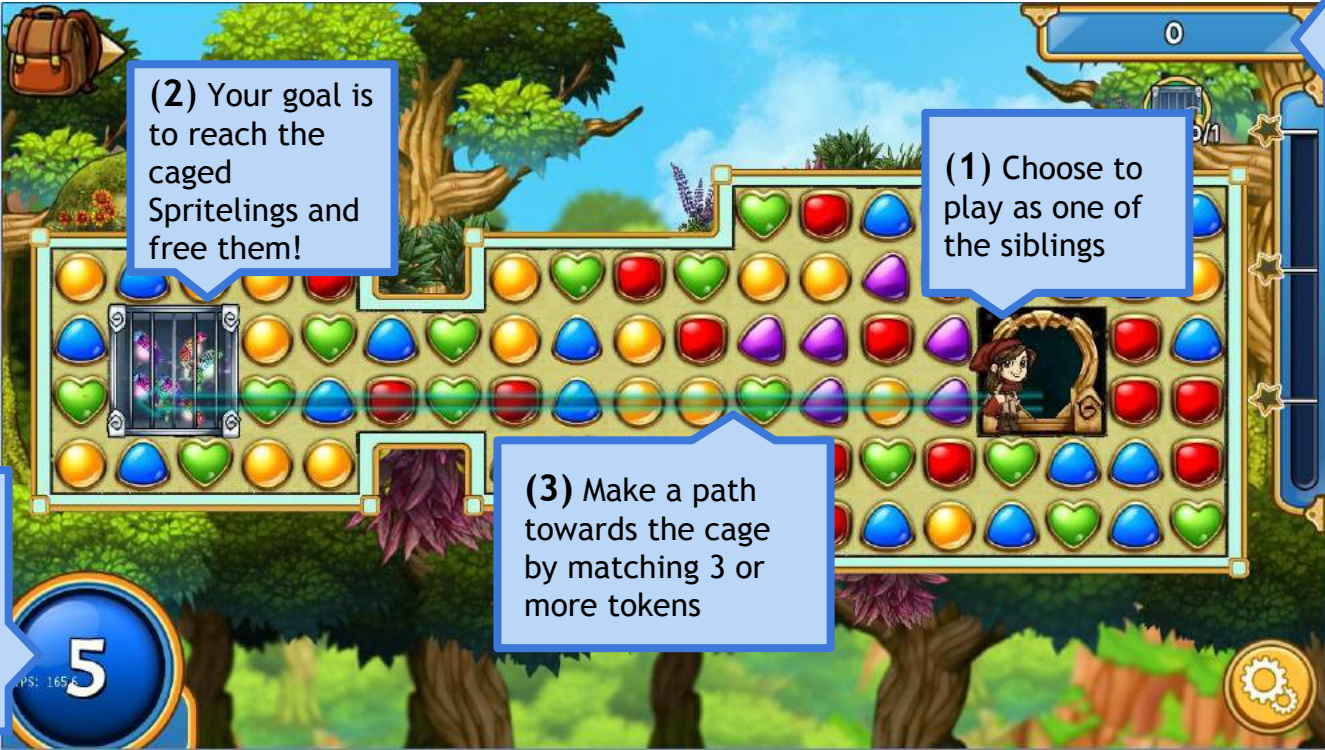
Zap and *Boom* are siblings who are heading to the Turnspell Academy, to learn spells and magic. However, on their way to the academy, they see that Spritelings from the forest are caged!



Who could have done that?!

The siblings free every Spriteling they see on their journey, and aim to seek for answers when they reach Turnspell Academy...

IV. Game Overview



(2) Your goal is to reach the caged Spritelings and free them!

(1) Choose to play as one of the siblings

(5) Any extra turns left after freeing the Spritelings will be added to your score

(4) Each match uses 1 turn. You will lose when you run out of turns.

(3) Make a path towards the cage by matching 3 or more tokens



IV. Game Overview | Level Challenges

- Sometimes it's not simple to save the magical world by releasing Spritelings.
- There are different types of cages that hold Spritelings.
- Some are not locked while some are tightly locked. We need to find *specific keys* to unlock the different cages.
- Some cages are *guarded by enemy creatures*. Defeat the enemies to free the critters. Sometimes you will even meet the Boss of the enemy creature! Be careful!
- In some levels, you need to *race* against your rival to reach and free the Spritelings first before your rival does!



IV. Game Overview | Combos

Creating 4 or more token matches instead of the 3 creates special tokens.



Slash Token

Match a row or column of 4 tokens and create the Slash token, which can wipe out tokens in a line



Bomb token

Match 5 tokens in an L or T shape to create a Bomb token, which triggers a huge block of explosion



Wild Token

Match a row or column of 5 or more tokens create a Wild token. This destroys token of a specific color.

- You can use Slash and Bomb tokens like regular tokens.
- You only need to match Wild tokens with a desired color.
- HINT: You can even *combine* a special token with another special token to create unique and more powerful combos in an instant!

IV. Game Overview | Obstacles

- As you explore more levels, you're introduced to terrain obstacles that can keep you from reaching your goal.



Rocks
Creates new tiles as it drops down



Ooze
Similar to Ice blocks but grows with every turn

- Each obstacle presents a different kind of challenge, and they are featured prominently in the region they are introduced, but they appear occasionally after, adding more challenge on top of new obstacles introduced in the next region.



Webs
Holds gems; can be destroyed by matching next to it



Ice
Hides gems; can be broken by a match



Blockers
Requires a number of matches to open up

IV. Game Overview | Enemies



- New in this Match-3 game is the array of enemies that roam around the levels.
- Each enemy matches with the region's theme and presents a different set of challenges.
- They also have a Boss version that appears near the end of each region.

IV. Game Overview | Spells

- Boom and Zap are young wizards-in-training, and as such they get to learn some few helpful spells of their own.
- These spells recharge their mana from the token matches of the same color, so be mindful of the tokens that you destroy.



Pulverize
Destroys tiles in
an area instantly



Magic Dart
Deals massive
damage to
enemies



Teleport
Instantly move to
an empty spot
nearby



Summon
Summon an ally
that moves
towards the goal
and destroys tiles



Swap Tokens
Swap position of
two nearby tokens

You may also reach us at...

- Website: <http://rescuequest.boomzap.com>
- Email: rescuequest@boomzap.com
- Discord: <https://discord.gg/VQPuk7N>
- Facebook: <http://www.facebook.com/rescuequest>
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- Reddit: <http://www.reddit.com/r/rescuequest>
- Boomzap Forum: <http://forum.boomzap.com/forumdisplay.php?fid=60>
- Steam Forum: <http://steamcommunity.com/app/618370/discussions/>
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